

EXPERIENCE

- 2018 **Summer Instructor, University of California, Santa Cruz, CA**
Instructor in rapid prototyping course focused in 3D printing and laser cutting for two summer sessions. Design and project oriented.
- 2017 **Artist in Residence, Art and Science Residency, Kenneth S. Norris Center for Natural History, University of California, Santa Cruz, CA**
Collaborative project with student scientist in creating artificial flowers to attract pollinators using 3D sculpture and printing technologies.
- 2017 - 2018 **Lab and Equipment Tech, University of California, Santa Cruz, CA**
Student assistant to Technical Coordinator and equipment supervisor for student fabrication and prototyping labs.
- 2017 **Graduate Student Researcher, University of California, Santa Cruz, CA**
Under the mentorship of the arts division, assisted in developing the identity branding and web presence of new student resource initiatives on campus.
- 2016 - 2018 **Teaching Assistant, University of California, Santa Cruz, CA**
Working six full quarters as a teaching assistant under the arts division, leading studio sections, building curriculum, providing student feedback, and assisting students in project completion.
- 2014 - 2016 **Teaching Assistant and Fabrication Tech, University of West Florida, Pensacola, FL**
Focusing in Digital Arts and New Media, actively served as both a teaching assistant and as a fabrications technology and print media assistant at the University of West Florida for three academic years.
- 2014 - 2016 **Instructor, Creatisphere Art Camps, First City Art Center, Pensacola, FL**
For three years, First City Art Center has combined forces with the Emerald Coast Community of Makers to teach children throughout the community to make electronics-based projects.
- 2014 - 2016 **Artist Assistant, Prof. Joseph Herring, House Pencil Green, Pensacola, FL**
Joseph Herring's production and performance company House Pencil Green has participated in numerous art festivals in the Southeast United States, including Art Basel in Miami and Prospect New Orleans.

References are readily and easily available upon request.

COLLEEN JENNINGS



RESUME

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colleenjenningsart.com

I am a multi-disciplinary digital artist, designer, sculptor, and illustrator with an appreciation for detail and handcraft. Some of my skills are highly specialized, including 3D Design, programming, and fabrication techniques, but I am also a problem-solver, team player, and hard worker.

SKILLS

- Mac • PC • Adobe Creative Cloud
- Indesign • Photoshop • Illustrator
- Bridge • After Effects • Acrobat
- HTML5 • CSS • Javascript
- jQuery • Processing • CAM/CAD
- 3D Modeling • Autodesk • Sketchup
- ZBrush • Microsoft Office • Google+
- Machining • Rapid Prototyping
- CNC • 3D Printing • Lasercutter
- Electronic Multimedia • Technology

EDUCATION

- 2018 MFA, Digital Art & New Media
University of California, Santa Cruz
- 2016 BFA, Digital Art
University of West Florida
- 2016 BA, Graphic Design
University of West Florida
- 2012 AAS, Commercial Art
Faulkner State Community College